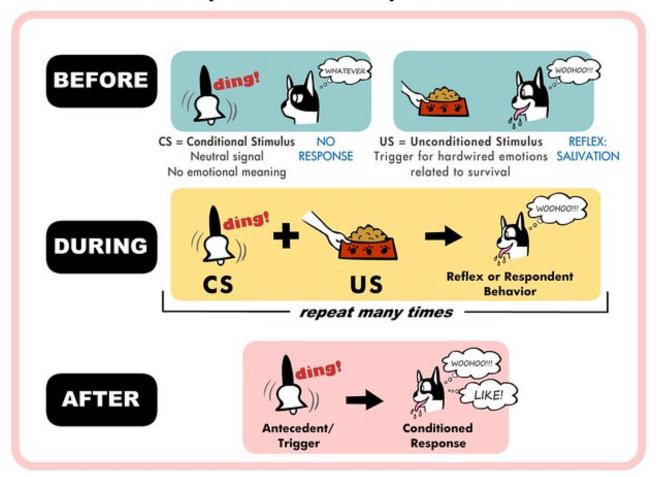
## **CLASSICAL (PAVLOVIAN) CONDITIONING**



## **CLASSICAL COUNTER CONDITIONING**

